

CLEVELAND MUNY FOOTBALL WEEKLY HOTLINE INFORMATION

August 18, 2015

Please follow current information on our new website: www.cmfleague.org

1. We begin our 2015 season this coming weekend. Listed are some suggestions to ensure a smooth start to the season:
 - A. **Legal Helmet:** Make sure each player has a legal helmet by Thursday evening. Legal helmets will have the yellow or orange sticker inside the helmet by the ear. If you need a sticker – Please contact Joe Reccord immediately.
 - B. **Coach's Badges:** Coaches must have their badge from USA Football to coach on the field this weekend. **PLEASE MAKE SURE YOUR COACHES HAVE A USA BADGE. They should go on line and print a temporary badge from their profile if they did not receive their badge yet.**
 - C. **Be Early:** Plan to be at the field at least (1) hour before game time for your team's weigh-in. You should assign (2) coaches that will be in your team's weigh-in. Check with your drivers and vehicles for the team transportation this coming weekend.
 - D. **Properly Equipped:** Make sure all players are properly equipped with all pads, mouth piece, legal helmet and uniform.
 - E. **Money for the Referees:** Termites game fees are \$49.50 per team, Junior Varsity game fees are \$49.50 per team and Varsity game fees are \$49.50 per team. ***Give your game fee money to the field coordinator at the team weigh-in.***
 - F. **Team items** – such as **player contract cards, Water for team bench, First aid supplies, game football** and extra equipment in case of a need should arise.
 - G. **WEIGH-INS:** Make sure every player has a legal helmet and certified player contract card before the weigh-in begins.

Note: ***I am attaching the process and procedures for the weigh-ins.***

Please read this and you have any questions – Call me at 664-2346.

The season schedule of games for this weekend is on page 2!

(*) – denotes games will have admission fee at the gate (\$4 – adults, \$2 – children)

*** - Indicates an Admission Fee is charged for those games (Adults \$4, Children \$2)**

Gates will open at 3:45 p.m. (NO ONE GETS IN UNTIL 3:45 p.m.)

GATE PROCEEDS GO TOWARD THE COSTS OF OPERATING THE LEAGUE.

SATURDAY AUGUST 22, 2015				
FIELD	Division	TEAM	TEAM	GAME TIME
Bump Taylor	JV	LEAGUE PARK CHARGERS	COLLINWOOD HURRICANES	10:00 AM
Bump Taylor	T	OHIO CARDINALS	GLENVILLE PANTHERS	11:30 AM
Bump Taylor	JV	OHIO CARDINALS	GLENVILLE PANTHERS	1:00 PM
Bump Taylor	T	LEAGUE PARK CHARGERS	SIMS RAIDERS	2:30 PM
* Collinwood	T	CLEVELAND STALLIONS	GEORGE MONROE ALL-STARS	5:00 PM
* Collinwood	T	WEST SIDE WOLVERINES	LAKE ERIE SHARKS	6:30 PM
* Collinwood	JV	WEST SIDE WOLVERINES	LAKE ERIE SHARKS	8:00 PM
James Rhodes	JV	CMHA / PHIL CULLUM	CLEVELAND STALLIONS	10:00 AM
James Rhodes	T	CMHA / PHIL CULLUM	GARDEN VALLEY FALCONS	11:30 AM
James Rhodes	JV	GARDEN VALLEY FALCONS	CLEVELAND BOMBERS	1:00 PM
James Rhodes	T	CLEVELAND BOMBERS	PAL 6 RED DOGS	2:30 PM
Luke Easter	JV	PAL 6 RED DOGS	GEORGE MONROE ALL-STARS	10:00 AM
Luke Easter	JV	KEN JOHNSON WILDCATS	UMOJA JAGUARS	11:30 AM
Luke Easter	T	CLEVELAND WARRIORS	EAST 88 STREET BROWNS	1:00 PM
Luke Easter	JV	CLEVELAND WARRIORS	EAST 88 STREET BROWNS	2:30 PM
Luke Easter	T	UMOJA JAGUARS	COLLINWOOD HURRICANES	4:00 PM
Gunning Park	JV	GUNNING PARK GATORS	BROADWAY COMANCHES	11:00 AM
Gunning Park	T	GUNNING PARK GATORS	BROADWAY COMANCHES	12:30 PM

SUNDAY AUGUST 23, 2015				
FIELD	Division	TEAM	TEAM	GAME TIME
Bump Taylor	V	SAINT TIMS CRUSADERS	EAST 88 STREET BROWNS	1:00 PM
Bump Taylor	V	OHIO CARDINALS	SIMS RAIDERS	2:30 PM
Collinwood	V	CLEVELAND STALLIONS	GEORGE MONROE	1:00 PM
Collinwood	V	LEAGUE PARK CHARGERS	GLENVILLE PANTHERS	2:30 PM
James Rhodes	V	WEST SIDE WOLVERINES	LAKE ERIE SHARKS	1:00 PM
James Rhodes	V	PAL 6 RED DOGS	CLEVELAND BOMBERS	2:30 PM
Luke Easter	V	CMHA / PHIL CULLUM	CLEVELAND WARRIORS	1:00 PM
Luke Easter	V	GARDEN VALLEY FALCONS	BROADWAY COMANCHES	2:30 PM
Luke Easter	V	UMOJA JAGUARS	GUNNING PARK GATORS	4:00 PM

THE NEXT PAGE HAS YOUR GAME RULE MODIFICATIONS.

EACH HEAD COACH WILL RECEIVE HIS COPY ON A LAMINATED CARD
BEFORE THEIR GAME THIS WEEKEND.

2015 TERMITE DIVISION GAME RULE MODIFICATIONS FOR THE Ages 6 – 8, Weight Limit is 115 lbs.

1. **THE PROPER SHOE (CLEAT):**
The molded plastic cleat football shoes are for the Termite Division.
2. **(1) COACH FROM EACH TEAM MAY BE ON THE FIELD DURING THE GAME.**
 - A. The coach is permitted to huddle with his players before the play.
 - B. The defensive coach must go back 20 yards from the line of play.
 - No instructions once the offense breaks the huddle.
 - 1st violation (warning), 2nd violation (15 yd. penalty)
 - C. The offensive coach must go back 10 yards from the line of play.
 - D. The defensive coach may not move his players AND give any instructions once the offense breaks the huddle.
 - E. Coaches on the field are not permitted to question the officials.
3. **THE GAME BALL FOR TERMITE GAMES** \implies **K2 WILSON, NIKE PEE WEE**
4. **LENGTH OF GAME FOR TERMITES** - Four (8) minute quarters of regulation time
5. **THE COACHES ON THE SIDELINE:**
 - A. Each team is permitted (6) coaches on the field.
 - B. This does not include the organizational coordinator
6. **THE PRE-GAME COIN TOSS**
 - a.) The head coach and team captains are to meet with the officials at mid-field.
 - b.) Each team is limited to (4) team captains to go to mid-field prior to the game.
 - c.) The Field Coordinator will have these game rule modifications at the coin toss.
7. **START OF GAME** * ***NO KICKOFFS IN TERMITE DIVISION*** *
Termite \implies Ball placed at 35-yard line for the offensive team.
8. **TEAM TIME OUTS**
 - A. Each team gets five (5) time outs during the regulation game.
 - B. Each team gets one (1) additional time out in overtime.
 - C. Timeouts can be carried over to the next period including the O.T. period.
9. **WHEN A SAFETY OCCURS** ***After the safety, For Termite Division***
 - A. The game official will place the ball at mid-field for play.
10. **AUTOMATIC PUNT RULE – FOR THE TERMITE DIVISION ONLY!**
 - A. The official advances the ball TWENTY YARDS (20) once the team states " We are punting", ***IF THE BALL IS OUTSIDE THEIR OPPONENT'S 35-YARD LINE.***
 - B. The game official will place the ball once notified that the team is punting.
10. **THE HEAD COACH IS THE ONLY PERSON TO ADDRESS THE GAME REFEREES**
 - a.) The head coach is the only coach to talk to the referees during the game on rule Interpretations or issues in a **sportsmanlike manner.**

Points of Emphasis

9. **CENTER – KEEP YOUR HEAD UP:**
The center is to keep his head up when snapping the ball to the QB in a shotgun formation.
10. **GOOD SPORTSMANSHIP IS A REQUIREMENT**
Officials are to penalize those participants (both coaches and players) when their conduct violates good sportsmanship guidelines.

2015 TERMITE DIVISION GAME RULE MODIFICATIONS FOR THE Ages 6 – 8, Weight Limit is 115 lbs.

POINTS OF EMPHASIS FOR THE 2015 SEASON

Emphasis on all types of illegal helmet contact are:

1. **Spearing** - any act by the offense or defensive player who initiates contact against any opponent with the top of his helmet.
2. **Face tackling** - an act by the defensive player who initiates contact with a runner with the front of his helmet.
3. **Butt blocking** - an act by the offensive or defensive player who initiates contact against an opponent who is not running with the front of his helmet.
4. **Blows to the head by the defender** - an act by the defensive player hand(s) to slap the opponents head is illegal. A blocker may not initiate contact with his arm or hand against an opponent above the opponents shoulder.
5. **Initiating contact to the head** - it is illegal for either team to use any other part of the body or equipment to initiate contact to the head. Contact to the helmet of another player could be one of the three specific illegal contact fouls or it could also be a personal foul for unnecessary roughness. This is not limited to acts by the defensive (such as a defensive back making a big hit on the receiver, or the linebacker making the big blow against a back out of the backfield). When in doubt the official shall call a foul.
6. **Helmet to Helmet contact** - initiated acts of helmet to helmet contact will be penalized when they occur in all contest. Contact initiated by one player with a helmet to helmet of another player could be one of the three specific illegal contact fouls or it could also be a personal foul for unnecessary roughness. When in doubt the official will always rule it a foul.
7. **Making a initial contact with a defender with head down** - this act by the runner lowering his helmet to spear an opponent is not legal. The acts noted above have no place in the game. When in doubt, all the acts will be viewed as illegal by the officials and will be penalized.

CLARIFICATION OF MAN OVER THE CENTER GUIDELINES ON NEXT PAGE

CLARIFICATION OF MAN OF OVER THE CENTER GUIDELINES

LEGAL BLOCKING POSITION IS:

Center has head up facing the defender and arms up to block.

TYPE OF PLAY	RUSHING " A " GAP	HITTING THE CENTER
Scrimmage Kick (Punt or Field Goal)	No Rushing the Gap	Can not hit the center Until the center is in a legal Blocking Positon
Fake Punt	No restrictions	Can not hit the center Until the center is in a legal Blocking Positon
Shot Gun Formation	No Rushing the Gap	Can not hit the center Until the center is in a legal Blocking Positon
Person under Center	No restrictions	Free Blocking Zone in effect - No restrictions

The Penalty is 15 yards for a personal foul.